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BOOMER LABS RELEASES “NewView”

(Overland Park, KS, April 6, 2016) – Boomer Labs announces the release of its new plugin NewView.

Boomer Labs is pleased to announce the release of its newest plugin NewView. NewView is a 3DSMax plugin that allows users to view their scenes using an detached, time independent viewport. This unique capability designed with the 3ds MAX animator in min and provides several enhances to the animator's pipeline, including:

Floating Viewport: NewView's viewport is **detached** from 3ds MAX meaning that users can place it anywhere on the desktop, including the second monitor.

Time Independent: NewView frees animators from viewing the scene strictly in current frame of 3ds MAX's time line. With NewView, one can **edit** on frame 100 and see the **result** immediately on frame 200.

Animatable: With NewView, animations can played in **real time** during editing.

Independent Object Selection: The objects in NewView can be independent of the visible objects within the scene. This allows the user to focus on editing in 3ds MAX while previewing the result in NewView.

Fast Export: NewView includes the ability to quickly export animation previews of your scene many times (often greater than 10x) faster and easier than 3ds MAX, freeing the artist up even further.

Already in use in production, Torbjorn Olsson, Senior VFX Artist at Infinity Ward has this to say about NewView, “The fact that I can play the animation back while working on it is fantastic! I also love that you can have a total different selection showing than what is in your main viewports. This has come in handy when I've done scene assembly and want to see, while I am modeling, how my whole scene composition has changed.”

NewView is available to all 3ds max users with 64 bit versions of 3ds Max 2013 through 2016 and is priced at \$100 USD per seat.

A free downloadable demo version and additional information is available from Boomer Labs at www.boomerlabs.com.